IRIS Protocol

*Intra-rocket Interface System (IRIS)*

# Preface:

This document outlines the protocol implemented for communications between systems on sounding rockets.

# Protocol Structure:

This protocol consists of two layers. The Data Format Layer and the Communication Layer which encompasses the Physical Layer and is not entirely defined by this protocol. This protocol outlines the payload formats and stipulates that the Communication Layer must implement packet synchronisation and error checking with a cyclic redundancy check.

## Data Format Layer:

This layer consists of the format of the payload. The payload format is defined by data structures presented in the following pages.

## Communication Layer:

This layer includes the Physical Layer and is implementation dependent. For example, an IRIS implementation running on a CAN2.0 bus will embed its 16-bit identifier into the 29 available bits with the CAN packet ID. This allows for efficient filtering of packets. Likewise, CAN contains inbuilt error checking with a 15-bit CRC therefore, explicit error checking in the format is not required.

A different implementation may operate over RS232 which does not have synchronisation or error checking. It is therefore required that Serial Line Interface Protocol and a 32-bit CRC are added to the start and end of each packet respectively to remain IRIS compliant.

## Packet structure for IRIS compliant Communication Layer:

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Identifier** | **Packet index** | **Payload data** | **CRC** | **End of frame byte** |
| **Data type** | uint16\_t | uint8\_t | uint8\_t | Up to uint32\_t | uint8\_t |
| **Length (bytes)** | 2 | 1 | Variable – up to 7 bytes | Up to 4 | 1 |
| **Description** | Signify the packet type | Signifies index of the incoming packet in multi-frame payloads | Fields containing payload data | Cyclic redundancy check. 32-bit if using custom Communication Layer | 0xC0 END byte |

## Multi-frame transmission:

In order to be compatible with CAN2.0, single frames are limited to a size of 8 bytes. This means that for payload that span more than 7 bytes, they will need to be sent over multiple frames. To prevent the receiver from losing count or missing frames without knowing, a packet index is included as the first byte in the payload byte sequence. As an example, see the following payload fields:

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Name | GPS1 good | GPS 1 latitude | GPS 1 longitude | GPS1 altitude | GPS1 satellites tracked |
| Value | 0 – error, 1 - good | *Decimal degrees* | *Decimal degrees* | *Units of ‘m’* | - |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t | uint8\_t |
| Length (bytes) | 1 | 4 | 4 | 4 | 1 |

This payload contains 14 bytes which is greater than the 7-byte limit per packet. This payload will thus need to be split into two packets:

**Packet 1 payload:**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Name | Packet index | Byte 0 | Byte 1 | Byte 2 | Byte 3 | Byte 4 | Byte 5 | Byte 6 |
| Value | 0 | *-* | - | - | - | - | - | - |
| Data type | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t |
| Length (bytes) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

**Packet 2 payload:**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Name | Packet index | Byte 7 | Byte 8 | Byte 9 | Byte 10 | Byte 11 | Byte 12 | Byte 13 |
| Value | 0 | *-* | - | - | - | - | - | - |
| Data type | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t | uint8\_t |
| Length (bytes) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

To handle an incoming payload spread over multiple packets, the receiver must know in based on the identifier that the packet requires multiple transmission. The receiver must wait to receive all the incoming packets, order them correctly with the packet index and deserialise the data into the relevant data structures.

It is therefore possible to transmit up to 256 sequential packets summing to a maximum payload size of 1792 bytes (excluding packet index).

## Serial Line Interface Protocol (SLIP):

This layer is used to synchronize incoming packets on an unsynchronised serial interface such as RS232. The end of a frame is denoted by the END byte 0xC0 and any occurrence of the END or ESC (0xDB) byte within the packet is escaped by preceding it with the ESC character.

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# Payload Fields:

## BAT\_VOL\_REQ

Request battery voltage.

Identifier: 0x0000

Payload:

*No payload fields.*

## BAT\_VOL\_RES

Battery voltage response.

Identifier: 0x0001

Payload:

|  |  |
| --- | --- |
| Name | Battery voltage |
| Value | - |
| Data type | float32\_t |
| Length (bytes) | 4 |

## CONTINUITY\_REQ

Request continuity.

Identifier: 0x0002

Payload:

*No payload fields.*

## CONTINUITY \_RES

Continuity response.

Identifier: 0x0003

Payload:

|  |  |  |
| --- | --- | --- |
| Name | Drogue e-match state | Main e-match state |
| Value | *ematchState* | *ematchState* |
| Data type | uint8\_t | uint8\_t |
| Length (bytes) | 1 | 1 |

*ematchState*

|  |  |
| --- | --- |
| Value | Result |
| 0 | *OPEN\_CIRCUIT* |
| 1 | *SHORT\_CIRCUIT* |
| 2 | *GOOD* |
| 3 | *EMATCH\_ERROR* |

## FIRE\_DROGUE\_REQ

Fire drogue channel request.

Identifier: 0x0004

Payload:

*No payload fields.*

## FIRE\_DROGUE\_RES

Fire drogue channel response.

Identifier: 0x0005

Payload:

|  |  |
| --- | --- |
| Name | Fire drogue result |
| Value | 0 – success, 1 - error |
| Data type | uint8\_t |
| Length (bytes) | 1 |

## FIRE\_MAIN\_REQ

Fire main channel request.

Identifier: 0x0006

Payload:

*No payload fields.*

## FIRE\_MAIN\_RES

Fire main channel response.

Identifier: 0x0007

Payload:

|  |  |
| --- | --- |
| Name | Fire main result |
| Value | 0 – success, 1 - error |
| Data type | uint8\_t |
| Length (bytes) | 1 |

## GPS1\_STATE\_REQ

Request GPS 1 state.

Identifier: 0x0008

Payload:

*No payload fields.*

## GPS1\_STATE\_RES

GPS 1 state response.

Identifier: 0x0009

Payload:

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Name | GPS1 good | GPS 1 latitude | GPS 1 longitude | GPS1 altitude | GPS1 satellites tracked |
| Value | 0 – error, 1 - good | *Decimal degrees* | *Decimal degrees* | *Units of ‘m’* | - |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t | uint8\_t |
| Length (bytes) | 1 | 4 | 4 | 4 | 1 |

## GPS2\_STATE\_REQ

Request GPS 2 state.

Identifier: 0x000A

Payload:

*No payload fields.*

## GPS2\_STATE\_RES

GPS 2 state response.

Identifier: 0x000B

Payload:

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Name | GPS2 good | GPS2 latitude | GPS2 longitude | GPS2 altitude | GPS2 satellites tracked |
| Value | 0 – error, 1 - good | *Decimal degrees* | *Decimal degrees* | *Units of ‘m’* | - |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t | uint8\_t |
| Length (bytes) | 1 | 4 | 4 | 4 | 1 |

## ACCEL1\_STATE\_REQ

Request accelerometer 1 state.

Identifier: 0x000C

Payload:

*No payload fields.*

## ACCEL1\_STATE\_RES

Accelerometer 1 state response.

Identifier: 0x000D

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | acc1 good | acc1X | acc1Y | acc1Z |
| Value | 0 – error, 1 - good | *Units of ‘g’* | *Units of ‘g’* | U*nits of ‘g’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## ACCEL2\_STATE\_REQ

Request accelerometer 2 state.

Identifier: 0x000E

Payload:

*No payload fields.*

## ACCEL2\_STATE\_RES

Accelerometer 2 state response.

Identifier: 0x000F

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | acc2 good | acc2X | acc2Y | acc2Z |
| Value | 0 – error, 1 - good | *Units of ‘g’* | *Units of ‘g’* | U*nits of ‘g’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## GYRO1\_STATE\_REQ

Request gyroscope 1 state.

Identifier: 0x0010

Payload:

*No payload fields.*

## GYRO1\_STATE\_RES

Gyroscope 1 state response.

Identifier: 0x0011

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | gyro1 good | gyro1X | gyro1Y | gyro1Z |
| Value | 0 – error, 1 - good | *Units of ‘deg/s’* | *Units of ‘deg/s’* | *Units of ‘deg/s’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## GYRO2\_STATE\_REQ

Request gyroscope 2 state.

Identifier: 0x0012

Payload:

*No payload fields.*

## GYRO2\_STATE\_RES

Gyroscope 2 state response.

Identifier: 0x0013

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | gyro2 good | gyro2X | gyro2Y | gyro2Z |
| Value | 0 – error, 1 - good | *Units of ‘deg/s’* | *Units of ‘deg/s’* | *Units of ‘deg/s’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## MAG1\_STATE\_REQ

Request magnetometer 1 state.

Identifier: 0x0014

Payload:

*No payload fields.*

## MAG1\_STATE\_RES

Magnetometer 1 state response.

Identifier: 0x0015

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | mag1 good | mag1X | mag1Y | mag1Z |
| Value | 0 – error, 1 - good | *Units of ‘uT’* | *Units of ‘uT’* | *Units of ‘uT’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## MAG2\_STATE\_REQ

Request magnetometer 2 state.

Identifier: 0x0016

Payload:

*No payload fields.*

## MAG2\_STATE\_RES

Magnetometer 1 state response.

Identifier: 0x0017

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | mag2 good | mag2X | mag2Y | mag2Z |
| Value | 0 – error, 1 - good | *Units of ‘uT’* | *Units of ‘uT’* | *Units of ‘uT’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## BARO1\_STATE\_REQ

Request barometer 1 state.

Identifier: 0x0018

Payload:

*No payload fields.*

## BARO1\_STATE\_RES

Barometer 1 state response.

Identifier: 0x0019

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | baro1 good | Baro1 pressure | Baro1 temperature | Baro1 altitude |
| Value | 0 – error, 1 - good | *Units of ‘Pa’* | *Units of ‘deg C’* | *Units of ‘m’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## BARO2\_STATE\_REQ

Request barometer 2 state.

Identifier: 0x001A

Payload:

*No payload fields.*

## BARO2\_STATE\_RES

Barometer 2 state response.

Identifier: 0x001B

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | baro2 good | Baro2 pressure | Baro2 temperature | Baro2 altitude |
| Value | 0 – error, 1 - good | *Units of ‘Pa’* | *Units of ‘deg C’* | *Units of ‘m’* |
| Data type | uint8\_t | float32\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 | 4 |

## FLASH\_MEMORY\_STATE\_REQ

Request flash memory state.

Identifier: 0x001C

Payload:

*No payload fields.*

## FLASH\_MEMORY\_STATE\_RES

Flash memory state response.

Identifier: 0x001D

Payload:

|  |  |  |  |
| --- | --- | --- | --- |
| Name | flash good | Flash write speed | Available flash memory |
| Value | 0 – error, 1 - good | *Units of ‘Hz’* | Units of Kbytes |
| Data type | uint8\_t | float32\_t | float32\_t |
| Length (bytes) | 1 | 4 | 4 |

## FLASH\_MEMORY\_CONFIG\_SET

Flash memory state response.

Identifier: 0x001E

Payload:

|  |  |  |
| --- | --- | --- |
| Name | flash logging enabled | Flash write speed |
| Value | 0 – diabled, 1 - enabled | *Units of ‘Hz’* |
| Data type | uint8\_t | float32\_t |
| Length (bytes) | 1 | 4 |

## GPS\_TRACKING\_CONFIG\_REQ

Request GPS tracking configuration.

Identifier: 0x001F

Payload:

*No payload fields.*

## GPS\_TRACKING\_CONFIG\_RES

GPS tracking configuration response.

Identifier: 0x0020

Payload:

|  |  |  |
| --- | --- | --- |
| Name | GPS tracking enabled | GPS tracking chirp frequency |
| Value | 0 – disabled, 1 - enabled | *Units of ‘Hz’* |
| Data type | uint8\_t | float32\_t |
| Length (bytes) | 1 | 4 |

## GPS\_TRACKING\_CONFIG\_SET

Set GPS tracking configuration.

Identifier: 0x0021

Payload:

|  |  |  |
| --- | --- | --- |
| Name | GPS tracking enabled | GPS tracking chirp frequency |
| Value | *0 – disabled, 1- enabled* | *Units of ‘Hz’* |
| Data type | uint8\_t | float32\_t |
| Length (bytes) | 1 | 4 |

## GPS\_TRACKING\_PACKET

GPS tracking data packet.

Identifier: 0x0022

Payload:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | GPS1 latitude | GPS1 longitude | GPS1 altitude | GPS1 satellites tracked |
| Value | *Decimal degrees* | *Decimal degrees* | *Units of ‘m’* | - |
| Data type | float32\_t | float32\_t | float32\_t | uint8\_t |
| Length (bytes) | 4 | 4 | 4 | 1 |

STREAM\_PACKET\_CONFIG\_SET

Configuration of data streaming

Identifier: 0x0023

Payload:

|  |  |  |
| --- | --- | --- |
| Name | Packet type enabled | Packet stream frequency |
| Value | *Value from 0-7* | *Units of Hz* |
| Data type | uint8\_t | float32\_t |
| Length (bytes) | 1 | 4 |

## STREAM\_PACKET\_TYPE\_0

Data streaming packet.

Identifier: 0x0024

Payload:

*<Start of payload>*

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Name | Timestamp | GPS1 latitude | GPS1 longitude | GPS1 altitude | GPS1 satellites tracked |
| Value | *Milliseconds since boot* | *Decimal degrees* | *Decimal degrees* | *Units of ‘m’* | - |
| Data type | uint32\_t | float32\_t | float32\_t | float32\_t | uint8\_t |
| Length (bytes) | 4 | 4 | 4 | 4 | 1 |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Acc1X | Acc1Y | Acc1Z | VelX | VelY | VelZ |
| *Units of ‘g’* | *Units of ‘g’* | *Units of ‘g’* | *Units of m/s* | *Units of m/s* | *Units of m/s* |
| float32\_t | float32\_t | float32\_t | float32\_t | float32\_t | float32\_t |
| 4 | 4 | 4 | 4 | 4 | 4 |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Baro1 altitude | gyro1X | gyro1Y | gyro1Z | Quaternion 1 | Quaternion 2 |
| *Units of m* | *Units of rad/s* | *Units of rad/s* | *Units of rad/s* | *q1* | *q2* |
| float32\_t | float32\_t | float32\_t | float32\_t | float32\_t | float32\_t |
| 4 | 4 | 4 | 4 | 4 | 4 |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Quaternion 3 | Quaternion 4 | Battery voltage | Flight State | Ambient temperature | Available flash memory |
| *q3* | *q4* | *Units of V* | *Enum defined below* | Units of deg C | Units of Kbytes |
| float32\_t | float32\_t | float32\_t | uint8\_t | float32\_t | float32\_t |
| 4 | 4 | 4 | 1 | 4 | 4 |

*<End of payload>*

***Flight State:***

|  |  |
| --- | --- |
| State description | Value |
| Idle on pad | 0 |
| Launched | 1 |
| Burnout | 2 |
| Apogee | 3 |
| Main chute deploy | 4 |
| Landed | 5 |

## STREAM\_PACKET\_TYPE\_1

Data streaming packet.

Identifier: 0x0025

Payload:

## STREAM\_PACKET\_TYPE\_2

Data streaming packet.

Identifier: 0x0026

Payload:

## STREAM\_PACKET\_TYPE\_3

Data streaming packet.

Identifier: 0x0027

Payload:

## STREAM\_PACKET\_TYPE\_4

Data streaming packet.

Identifier: 0x0028

Payload:

## STREAM\_PACKET\_TYPE\_5

Data streaming packet.

Identifier: 0x0029

Payload:

## STREAM\_PACKET\_TYPE\_6

Data streaming packet.

Identifier: 0x002A

Payload:

## STREAM\_PACKET\_TYPE\_7

Data streaming packet.

Identifier: 0x002B

Payload:

STREAM\_PACKET\_CONFIG\_REQ

Request configuration of data streaming

Identifier: 0x002C

Payload:

*No payload*

STREAM\_PACKET\_CONFIG\_RES

Request configuration of data streaming

Identifier: 0x002D

Payload:

*<Start of payload>*

|  |  |  |
| --- | --- | --- |
| Name | Packet type enabled | Packet stream frequency |
| Value | *Value from 0-7*  *Else – No stream packets enabled* | *Units of Hz* |
| Data type | uint8\_t | float32\_t |
| Length (bytes) | 1 | 4 |

HEART\_BEAT\_CONFIG\_PACKET\_SET

Heart beat configuration packet.

Identifier: 0x002E

Payload:

|  |  |  |
| --- | --- | --- |
| Name | Heart beat enabled | Heart beat chirp frequency |
| Value | *0 – disabled, 1- enabled* | *Units of ‘Hz’* |
| Data type | uint8\_t | float32\_t |
| Length (bytes) | 1 | 4 |

HEART\_BEAT\_PACKET

Heart beat packet.

Identifier: 0x002F

Payload:

|  |  |
| --- | --- |
| Name |  |
| Value |  |
| Data type |  |
| Length (bytes) |  |

ARM\_DROGUE\_REQ

Request to arm system to fire main e-match.

Any value provided other than 0 or 1 is interpreted as a request for the current drogue arming state.

Identifier: 0x0030

Payload:

|  |  |
| --- | --- |
| Name | Drogue arm state set |
| Value | *0 – Disarmed,*  *1 – Armed,*  *Else – Arm state request* |
| Data type | uint8\_t |
| Length (bytes) | 1 |

ARM\_MAIN\_REQ

Request to arm system to fire drogue e-match.

Any value provided other than 0 or 1 is interpreted as a request for the current main arming state.

Identifier: 0x0031

Payload:

|  |  |
| --- | --- |
| Name | Main arm state set |
| Value | *0 – Disarmed,*  *1 – Armed,*  *Else – Arm state request* |
| Data type | uint8\_t |
| Length (bytes) | 1 |

ARM\_MAIN\_RES

Response to request to arm main e-match.

Identifier: 0x0032

Payload:

|  |  |
| --- | --- |
| Name | Arm main state |
| Value | *1 – armed, 0 - disarmed* |
| Data type | uint8\_t |
| Length (bytes) | 1 |

ARM\_DROGUE\_RES

Response to request to arm drogue e-match.

Identifier: 0x0033

Payload:

|  |  |
| --- | --- |
| Name | Arm drogue state |
| Value | *1 – armed, 0 - disarmed* |
| Data type | uint8\_t |
| Length (bytes) | 1 |

SYSTEM\_STATE\_PACKET\_REQ

Requests system state packet.

Identifier: 0x0034

Payload:

|  |  |
| --- | --- |
| Name | State packet type |
| Value | *Values 0 – 7* |
| Data type | uint8\_t |
| Length (bytes) | 1 |

SYSTEM\_STATE\_PACKET\_TYPE\_0\_RES

Requests system state packet.

Identifier: 0x0035

*Payload:*

*<Start of payload>*

|  |  |  |
| --- | --- | --- |
| Name | Timestamp | Battery voltage |
| Value | *Milliseconds since boot* |  |
| Data type | uint32\_t | float32\_t |
| Length (bytes) | 4 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| Drogue e-match state | Main e-match state | Arm drogue state | Arm main state |
| *Flight State* | *Flight State* | *1 – armed, 0 - disarmed* | *1 – armed, 0 - disarmed* |
| uint8\_t | uint8\_t | uint8\_t | uint8\_t |
| 1 | 1 | 1 | 1 |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| GPS1 good | GPS1 latitude | GPS1 longitude | GPS1 altitude | GPS1 satellites tracked |
| 0 – error, 1 - good | *Decimal degrees* | *Decimal degrees* | *Units of ‘m’* | - |
| uint8\_t | float32\_t | float32\_t | float32\_t | uint8\_t |
| 1 | 4 | 4 | 4 | 1 |

|  |  |  |  |
| --- | --- | --- | --- |
| acc1 good | acc1X | acc1Y | acc1Z |
| 0 – error, 1 - good | *Units of ‘g’* | *Units of ‘g’* | U*nits of ‘g’* |
| uint8\_t | float32\_t | float32\_t | float32\_t |
| 1 | 4 | 4 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| acc2 good | acc2X | acc2Y | acc2Z |
| 0 – error, 1 - good | *Units of ‘g’* | *Units of ‘g’* | U*nits of ‘g’* |
| uint8\_t | float32\_t | float32\_t | float32\_t |
| 1 | 4 | 4 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| gyro1 good | gyro1X | gyro1Y | gyro1Z |
| 0 – error, 1 - good | *Units of ‘deg/s’* | *Units of ‘deg/s’* | *Units of ‘deg/s’* |
| uint8\_t | float32\_t | float32\_t | float32\_t |
| 1 | 4 | 4 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| gyro2 good | gyro2X | gyro2Y | gyro2Z |
| 0 – error, 1 - good | *Units of ‘deg/s’* | *Units of ‘deg/s’* | *Units of ‘deg/s’* |
| uint8\_t | float32\_t | float32\_t | float32\_t |
| 1 | 4 | 4 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| mag1 good | mag1X | mag1Y | mag1Z |
| 0 – error, 1 - good | *Units of ‘uT’* | *Units of ‘uT’* | *Units of ‘uT’* |
| uint8\_t | float32\_t | float32\_t | float32\_t |
| 1 | 4 | 4 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| baro1 good | Baro1 pressure | Baro1 temperature | Baro1 altitude |
| 0 – error, 1 - good | *Units of ‘Pa’* | *Units of ‘deg C’* | *Units of ‘m’* |
| uint8\_t | float32\_t | float32\_t | float32\_t |
| 1 | 4 | 4 | 4 |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| flash good | Flash write speed | Available flash memory | GPS tracking enabled | GPS tracking chirp frequency |
| 0 – error, 1 - good | *Units of ‘Hz’* | Units of Kbytes | 0 – disabled, 1 - enabled | *Units of ‘Hz’* |
| uint8\_t | float32\_t | float32\_t | uint8\_t | float32\_t |
| 1 | 4 | 4 | 1 | 4 |

|  |  |  |  |
| --- | --- | --- | --- |
| Stream packet type enabled | Packet stream frequency | Heart beat enabled | Heart beat chirp frequency |
| *Value from 0-7* | *Units of Hz* | *0 – disabled, 1- enabled* | *Units of ‘Hz’* |
| uint8\_t | float32\_t | uint8\_t | float32\_t |

SYSTEM\_STATE\_PACKET\_TYPE\_1\_RES

Requests system state packet.

*Identifier: 0x0036*

SYSTEM\_STATE\_PACKET\_TYPE\_2\_RES

Requests system state packet.

*Identifier: 0x0037*

SYSTEM\_STATE\_PACKET\_TYPE\_3\_RES

Requests system state packet.

*Identifier: 0x0038*

SYSTEM\_STATE\_PACKET\_TYPE\_4\_RES

Requests system state packet.

*Identifier: 0x0039*

SYSTEM\_STATE\_PACKET\_TYPE\_5\_RES

Requests system state packet.

*Identifier: 0x003A*

SYSTEM\_STATE\_PACKET\_TYPE\_6\_RES

Requests system state packet.

*Identifier: 0x003B*

SYSTEM\_STATE\_PACKET\_TYPE\_7\_RES

Requests system state packet.

*Identifier: 0x003C*